

Fantasy battles T9A Tournament: 17th Conflict

T3 link : https://www.tabletopturniere.de/be/t3_tournament.php?tid=20790

Date

May 19th 2018

Location

Parish Hall Sint-Cornelius
Rillaarsebaan 134
B-3200 Gelrode

Entering

€15 per person if paid in advance.

€17 per person if paid on site.

This includes a meal voucher.

Mention **your name** and **17th Conflict T9A** if paid in advance.

IBAN: BE86 7512 0083 9550

BIC: AXAB BE 22

AXA Bank Europe

Beneficiary: Conect'r Team Aarschot VZW, Molendreef 50, Rillaar.

On Friday the 18th of May our secretary will make a final list of payments made so make sure your payment has come through before this date. If there should be a discussion about whether the payment has been done and this cannot be proved a player will have to pay the €17 entrée fee. If afterwards it is proven that a payment was correctly made, the €17 will be refunded shortly on your bank account.

Consumables

The meal voucher will let you choose between:

- a cheese/ham sandwich with soup
- two hot dog sandwiches with toppings
- a vegetarian alternative

We will be serving a wide selection of beverages and food like previous years.

Please don't be a cheapskate and bring your own things.

If you require anything specific feel free to warn us and bring your own essentials.

Disclaimer

You are only sure of your place if you pay in timely fashion and send in your armylist.

In case of questions or in case of problems the day itself, you can always call

Maarten Vanwesemael - Team Conect'R VZW chairman +32 479 871 171.

Timetable

08:00 - 08:50 Registration

8:50 – 09 -12:00: Pairing and welcome

09:00 - 12:00 First battle (3h)

Lunch break (45mins)

12:45 - 15:30 Second battle (2h45)

Break (15mins)

15:45 - 18:30 Third battle (2h45)

18:45 Award Ceremony

Army Building

Max 4500 points using the T9A beta rules. Latest updates apply please check <https://www.the-ninth-age.com/index.php?beta-page/>

Lists are to be send in in a clear format to T9A@conectr-team.be before 12/05/2018.

Tournament points (100)

20 points per battle, 20 points on painting, 10 on fair play and 10 on sending your army list on time without errors. Each error in the army list and day beyond the deadline will result in a -1 point penalty. Also bad list formats or unclear lists will lose points here. Everybody starts with the full 10 points on fair play. Only if necessary the judges will apply penalties for unfair play.

The final tournament ranking will be made up from the added scores for the three battles, painting points, fair play points and the army list points. If there are any players with equal tournament points we will rank the player with higher points on the battles higher, if this still results in equal ranking we will look to victory points scored during the three battles, more victory points results in a higher ranking.

Painting

0-10P: % amount of models painted and based.

3 colours minimum, undercoat is not a colour.

The following points can only be earned if your whole army is painted and based.

+4P Your army has extra details. Techniques used like highlighting, inking, drybrushing, etc.

+2P Your bases have extra details on them.

+2P Your army has a theme and looks spectacular as a whole.

+2P Conversion work.

Matchups

You will play three battles against three different opponents.

The first battle will be paired randomly in such a way you won't play against a fellow club-mate.

From battle two and onwards we follow the Swiss system.

Scenarios

On the morning of May the 19th we will role three D6 for the deployment of the battles and three D6 for the secondary objectives. Each battle will have a different deployment and different secondary objective.

All rules for setting up a game, deployment, secondary objectives and scoring victory points will apply as stated in the T9A beta rules

Terrain

We will use the official T9A map packs for setting up the battlefield, hooray!

Prices

We will award the top 10 ranking players and the best painted army with a price

Hall of fame

	1 st place	2 nd place	3 rd place
4 th Conflict	Alexander Frenzel	Robert Sta	Ruben Hoogland
5 th Conflict	Nick Kuysten	Jethro Hendrickx	Niels Aernouts
6 th Conflict	Kris Jans	Niek Hinsenveld	Martijn Koch
7 th Conflict	Lars Meeusen	Bart Rijk	Nick Van De Molen
8 th Conflict	Tony Cornelis	Karel Missine	Lars Frencken
9 th Conflict	Bart Rijk	Karel Missine	Pieter Dewachter
10 th Conflict	Maxim Desal	Robin Reynaert	Bart Rijk
11 th Conflict	Alexanders Follens	Bart Rijk	Bjorn Verpoorte
12 th Conflict	Alex Thouet	Bart Van De Velde	Maxim Desal
13 th Conflict	Alex Thouet	Bjorn Verpoorte	Nico Hermans
14 th Conflict	Nico Hermans	Josse Buschman	Luigi Passaro
15 th Conflict	Guy Demeyere	Rob Schellens	Ortwin Lowyck
16 th Conflict	Rob Schellens	Frederick Humcke	Yannick Titgemeyer
17 th Conflict	?	?	?